



JONATHAN HILS | Artist Statement

The works represented in the exhibition are tapestries or collages of scientific, biological, and geometric data found and collected from various online resources, including search engines, social media, databases, and design sites. I refer to my working method as *digital archeology*. I utilize simple design software techniques to translate visual images and data representations into revisions of their original content within the digital landscape that increasingly dominates our existence. My primary interest lies in how all data is filtered, represented, regurgitated, and augmented throughout the entirety of our current technological existence.

We are amid a homogenization of creativity and visual output driven by AI and augmented reality, impacting our visual and emotional experiences. The environments and landscapes we inhabit physically and digitally are increasingly curated, targeted, and motivated to elevate algorithmic goals such as entertaining, mimicking, and profiting from data and pixels. My work layers these conflicts into visual expressions that present dense, colorful, and organized compositions that mash environmental, biological, economic, and health information together.

Faceted and fragmented forms, using acrylics and 3d printed plastic, are the basis for exploring these relationships through color, the digital residue of specific CNC processes, and how software code manipulates our reality into a cacophony of visual data.